

"Title"

by

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The Draxx. Short Film Synopsis.

Zac is about to reach double figures.

A thoughtful and nervous child he sits in his room, contemplating what it'll mean to be 10. He is one of the youngest in his year at school and has noticed a change in all his classmates once they'd turned 10.

Zac's best friend Ed comes round to play. Ed is only two days older than Zac but two hundred times more confident.

As usual, they dig out their favorite toys and create some amazing situations and worlds. Unselfconsciously they use the toys to naturally visualize and play out problems in their minds, helping each other find solutions. Ed is concerned about how his parents are arguing all the time. Zac is worried about turning 10.

They talk about how all their friends who've turned 10 before them are now dull and quite, or worse - angry and fearful. They seem to become closed off or shut down soon after their 10th birthdays, like their teachers and parents - boring, cross, and unimaginative, bereft of any sense of magic and wonder.

Ed tells Zac not to worry. He's sure it's all just in his friend's head. It's Ed's birthday tomorrow and he'll make sure nothing changes in them or between them as friends.

But Ed is wrong.

When he comes round two days later Ed is changed. He no longer wants to play creative games. His eyes are blank and dull. He just wants to sit in front of the TV.

Being best friends, Zac eventually uses his toys to convince Ed to tell him what happened.

On the night of his 10th Birthday, Ed was visited by "The Draxx" - a fearsome monster that feeds on children's imaginations. It eats them whole from out of their ear to grow more powerful.

The Draxx creeps into children's rooms when they're asleep on the night of their 10th birthday and sucks out their imaginations, unawares.

Ed's parents were shouting at each other that night and so he couldn't sleep. He saw the Draxx coming for him out of the wardrobe but couldn't reach his light switch in time.

Zac is understandably terrified at first - especially as he turns ten that evening. But, he decides to take a stand and dig deep to find the courage to stay awake and fight the terrifying Draxx. Not just for the sake of his precious imagination but for all those children who will come after him.

That night, he waits on his bed in the darkness, torch in hand, watching for the creaking of the wardrobe door...

Running Time: approx 10 minutes. "The Draxx" can be a standalone feature or easily expanded into a series of adventures. Standalone Screenplay and subsequent episode treatments are available on request.